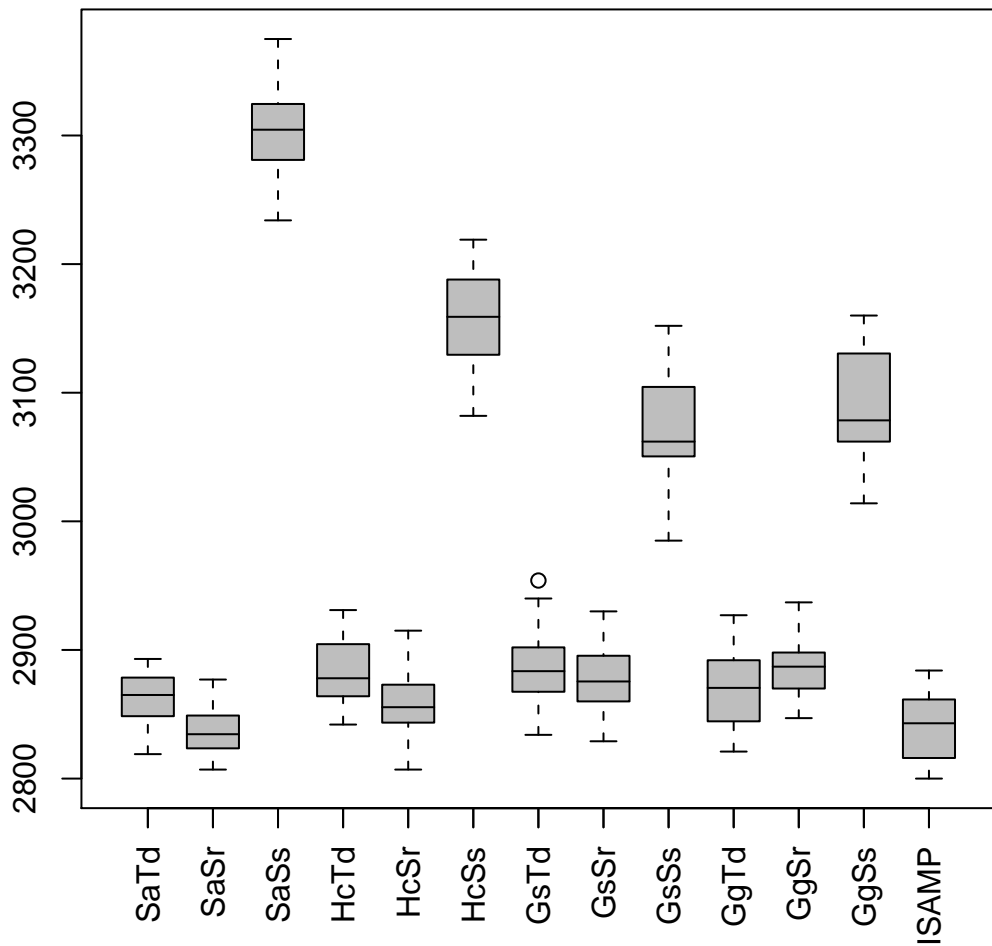
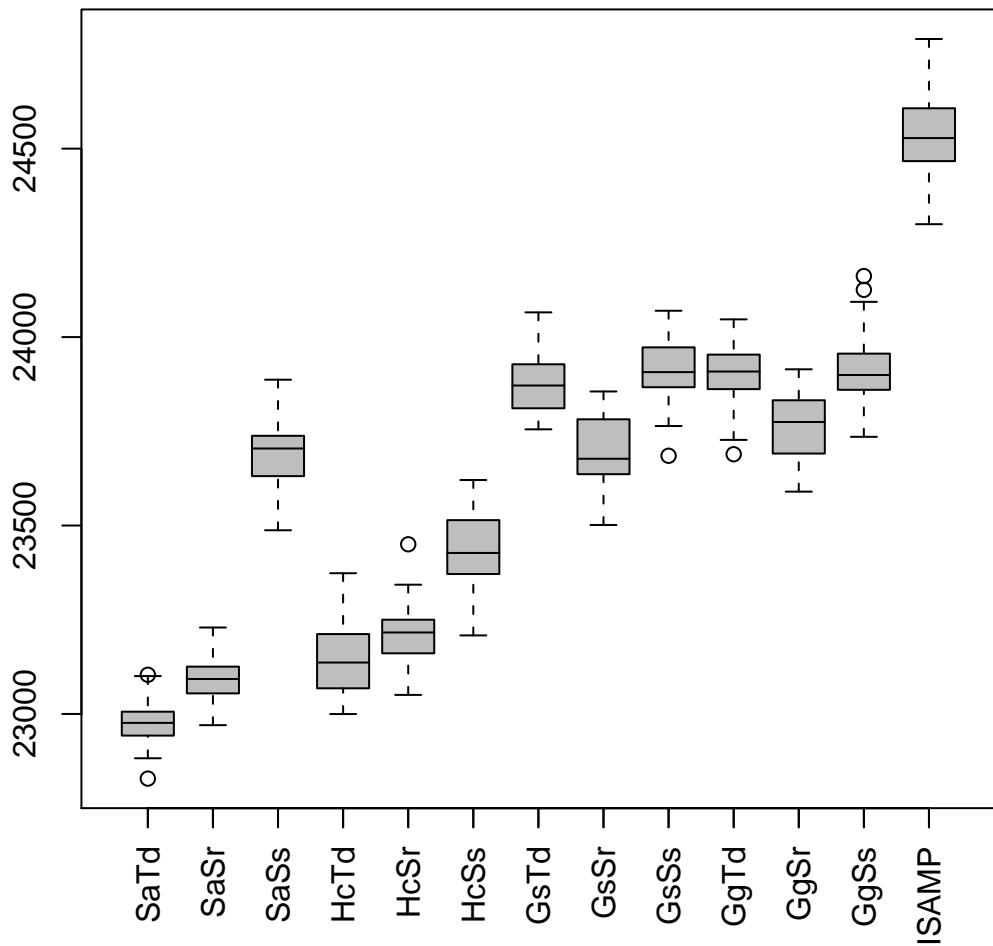


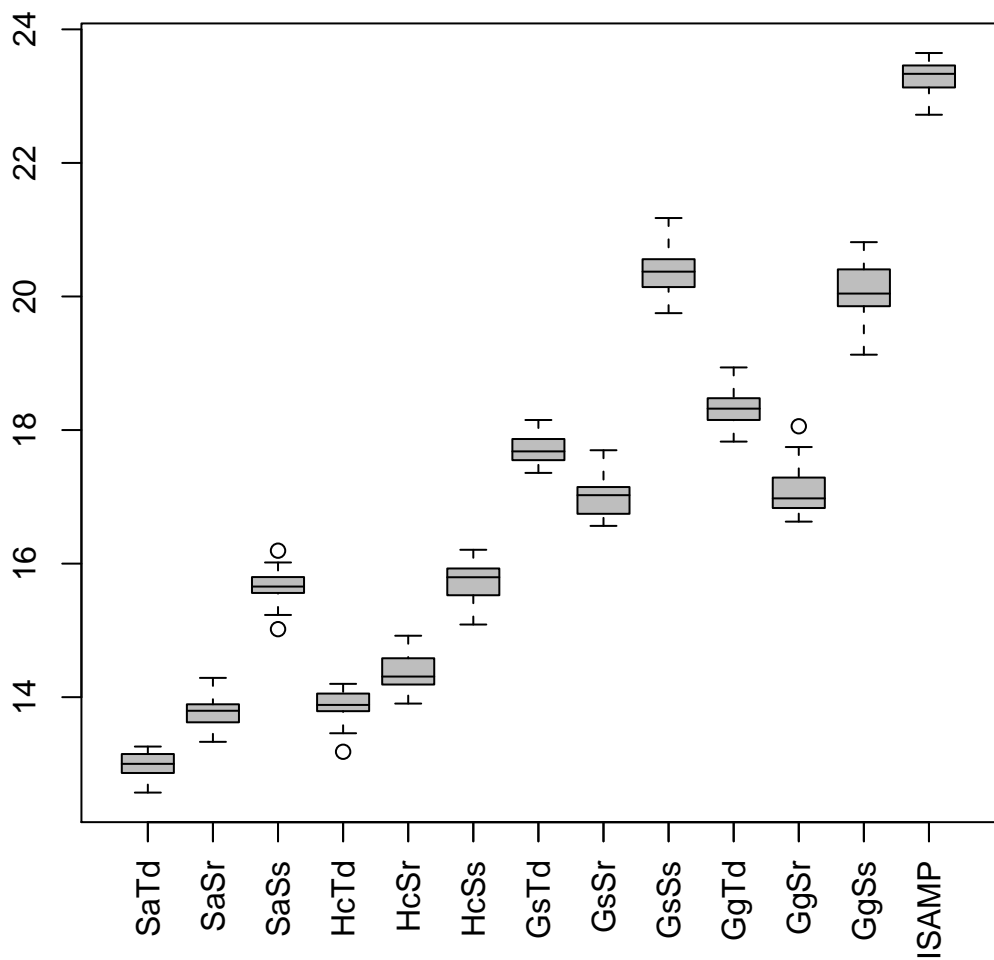
numberOfTakelImages



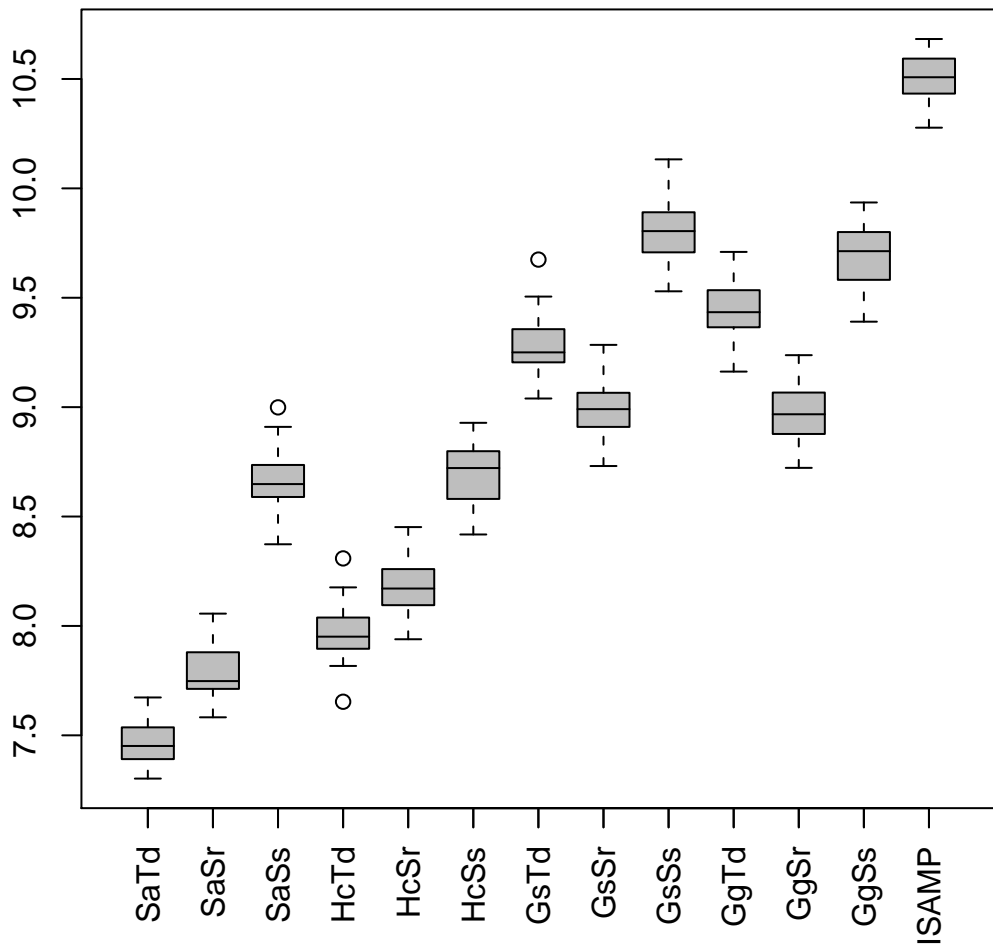
taskPriority



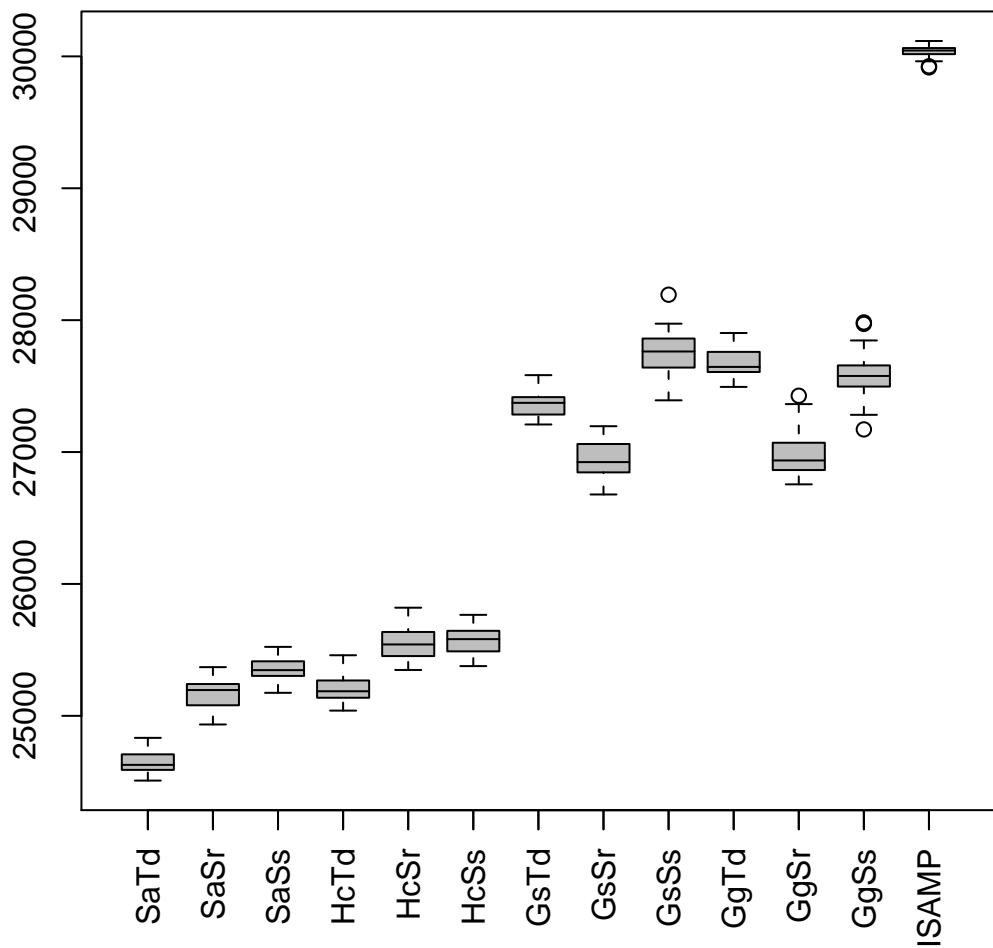
# minimizeSlewing



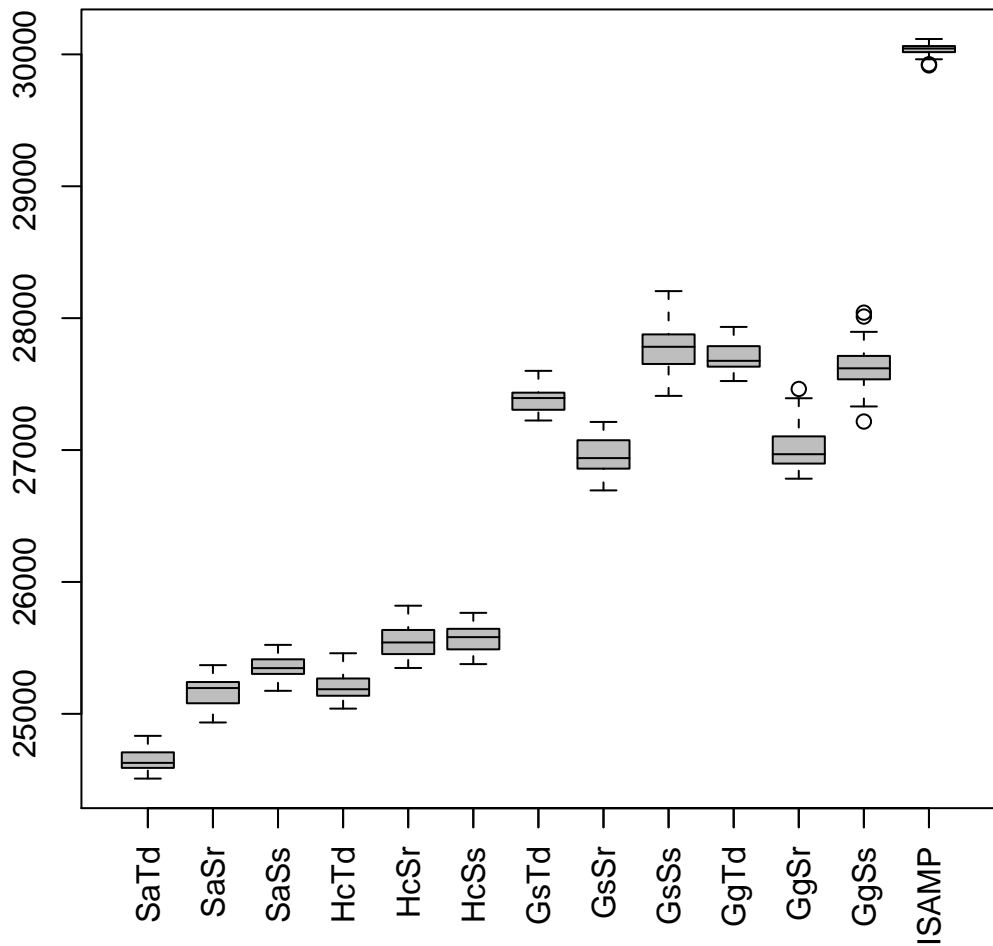
# minimizePointing



# weightedSum



# weightedSumMean



**weightedSumStdDev**

